

LIMITATION ON SUBCONTRACTING ACKNOWLEDGEMENT

52.219-14 Limitations on Subcontracting.

As prescribed in [19.508\(e\)](#) or [19.811-3\(e\)](#), insert the following clause:

LIMITATIONS ON SUBCONTRACTING (JAN 2017)

(a) This clause does not apply to the unrestricted portion of a partial set-aside.

(b) Applicability. This clause applies only to—

(1) Contracts that have been set aside or reserved for small business concerns or 8(a) participants;

(2) Part or parts of a multiple-award contract that have been set aside for small business concerns or 8(a) participants; and

(3) Orders set aside for small business or 8(a) participants under multiple-award contracts as described in [8.405-5](#) and [16.505\(b\)\(2\)\(i\)\(F\)](#).

(c) By submission of an offer and execution of a contract, the Offeror/Contractor agrees that in performance of the contract in the case of a contract for—

(1) Services (except construction). At least 50 percent of the cost of contract performance incurred for personnel shall be expended for employees of the concern.

(2) Supplies (other than procurement from a nonmanufacturer of such supplies). The concern shall perform work for at least 50 percent of the cost of manufacturing the supplies, not including the cost of materials.

(3) General construction. The concern will perform at least 15 percent of the cost of the contract, not including the cost of materials, with its own employees.

(4) Construction by special trade contractors. The concern will perform at least 25 percent of the cost of the contract, not including the cost of materials, with its own employees.

(End of clause)

By signing I acknowledge that I have read and understand that any subcontracting must be approved by the Contracting Officer for a determination if they are eligible to be performing a government contract and that the amount of work subcontracted is restricted in accordance with part (c) of the above clause. Please sign and date your acknowledgement below.

Contractor Authorized Representative

Date